

## Asset List

	Audio-Other	BGM	Visual-Other	Models	Texture
Intro	<ul style="list-style-type: none"> <li>– Air conditioning/Fan</li> <li>– Light switch</li> <li>– Snoring</li> </ul>	No BGM		<ul style="list-style-type: none"> <li>- Room</li> <li>- Bed</li> <li>- Lightbulb (Lamp)</li> <li>- Window</li> <li>- Lamp outdoors</li> </ul>	Asphalt (Road) Grass Night Sky Wallpaper?
Lvl 1	<ul style="list-style-type: none"> <li>– Footsteps (dirt, wood, brick)</li> <li>– Lever switch</li> <li>– Bird songs</li> <li>– Breeze/rustling leaves</li> <li>– Car passing by</li> <li>– Scary noise? (Arno?)</li> <li>– Paper flapping</li> <li>– Falling down hole</li> </ul>	Woodland music, winds, upbeat	Paper Particle effect	<ul style="list-style-type: none"> <li>- Trees</li> <li>- Warped Trees</li> <li>- Flowers/Foliage</li> <li>- Shack/Barn w/ Chimney</li> <li>- Math Homework (Paper)</li> <li>- Log/Branch for Parkour</li> </ul>	<ul style="list-style-type: none"> <li>- <b>OG</b> Landscape (grass and trail)</li> <li>- Tree bark + leaves</li> </ul>
Lvl2	<ul style="list-style-type: none"> <li>– Footsteps (wood)</li> <li>– Lever switch</li> <li>– Correct equation sfx</li> <li>– Incorrect equation sfx</li> <li>– Placing chess piece</li> <li>– Seesaw creak</li> <li>– Chicken sound</li> <li>– Congratulations jingle</li> <li>– Falling down hole</li> </ul>	Quizical music, slow		<ul style="list-style-type: none"> <li>- <b>OG</b> Desk</li> <li>- Puzzle/equation props</li> <li>- Pencil</li> <li>- Pens</li> <li>- Eraser</li> <li>- Test paper</li> <li>- Lever</li> <li>- Seesaw/Balance</li> <li>- Chess Pieces</li> <li>- Face that changes mood</li> <li>- Chicken Teacher</li> <li>- Books/Paper Stacks</li> </ul>	<ul style="list-style-type: none"> <li>- <b>OG</b> Desk</li> <li>- Puzzle/equation props (?????)</li> <li>- Pencil</li> <li>- Pens</li> <li>- Test paper</li> <li>- Chess Textures</li> <li>- Eraser (Could just use Pink)</li> </ul>

				<ul style="list-style-type: none"><li>- Whiteboard</li><li>- Analog clock</li><li>- Door</li></ul>	
Lvl3	<ul style="list-style-type: none"><li>– Footsteps (whacky?)</li><li>– Lever switch</li><li>– Tornado sfx</li><li>– Face attact sfx</li></ul>	Completely whacky, makes no sense and is all over the place.		<b>OG</b> Simplified platform objects: <ul style="list-style-type: none"><li>- <b>OG</b> Giant Pencil</li><li>- <b>OG</b> Chicken</li><li>- <b>OG</b> Desk</li><li>- <b>OG</b> Arrows</li><li>- <b>OG</b> Tree</li><li>- <b>OG</b> Ladder</li></ul> <b>OG</b> Face Shack <ul style="list-style-type: none"><li>- Lever</li><li>- Warped Trees</li></ul>	<b>OG</b> Simplified platform objects: <ul style="list-style-type: none"><li>- <b>OG</b> Giant Pencil</li><li>- <b>OG</b> Chicken</li><li>- <b>OG</b> Desk</li><li>- <b>OG</b> Arrows</li><li>- <b>OG</b> Tree</li><li>- <b>OG</b> Ladder</li></ul> <b>OG</b> Face Shack
Outro (abyss)		Soft lullaby music?		<ul style="list-style-type: none"><li>- Torches</li></ul>	
UI			<ul style="list-style-type: none"><li>- Papers collected basic UI with number for Lvl 1</li></ul>		